

The Title of Your Paper

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1 Introduction

This archive contains the following files:

proceed.cls the proceedings style for the *Fourth Program Visualization Workshop*,

natbib.sty a style for flexible citing of references (see below),

bibunits.sty for including multiple bibliographies in a single L^AT_EX document (in order to add the bibliography for each paper at the end of the paper),

plainnat.bst a BibT_EX style for formatting references,

pvw0.tex an example document to illustrate how to use the references,

pvw0.bib an example bibliography file using BibT_EX format,

pvw0.pdf the PDF output for the example file.

Please follow the style directions *exactly!*

If your paper includes URLs, please uncomment the line

```
\usepackage{url} % Use this package if needed
```

at the top of the document. Similarly, if you want to include any images, please uncomment the line

```
\usepackage{graphicx} % Use this package if needed
```

To do so, simply remove the percentage sign (the L^AT_EX comment character) at the start of the line.

To cite a reference in parentheses, for example (Ben-Bassat Levy et al., 2002), use `\citep{}`. To cite a reference as a noun, use `\citet{}`: Petre and Green (1993) noted that experts and novices have different requirements for visualization.

To submit a paper, please use the following steps:

1. Please send an email message to `guido@rbg.informatik.tu-darmstadt.de` and ask for a paper number.
2. Set the counter in the `\setcounter{papernumber}{0}` statement to this paper number.
3. Name your files `pvwN.tex` and `pvwN.bib`, where N is again the paper number you were given. Enter *title*, *names*, *addresses*, and *email* in the proper fields.
4. Use the following commands to compile your file(s):
 - (a) `latex pvwN`
 - (b) `bibtex bu1` – **note:** this name is fixed and does not depend on your paper number!,
 - (c) `latex pvwN`
 - (d) `latex pvwN`

The first run of `latex pvwN` will assemble the information of required bibliographic entries. `bibtex` will generate the entries needed. To get all references into the file, you need to run `latex` twice.

5. Submit a pdf version (either using `pdflatex` instead of `latex`, using `dvips` followed by `ps2pdf`, or any other approach that allows you to generate a PDF file) using the online review system at <http://www.algoanim.net/pvw2006>, and fill in the fields provided in the system.
6. For the final paper for the workshop (i.e., after your paper is accepted and you have made any required corrections), you **must** also submit your `.tex` and `.bib` files, along with any required other resources (e.g., images), as a ZIP or TGZ archive to guido@rbg.informatik.tu-darmstadt.de. Otherwise, we may not be able to include your paper properly into the proceedings.

References

- Ronit Ben-Bassat Levy, Mordechai Ben-Ari, and Pekka A. Uronen. The Jeliot 2000 program animation system. *Computers & Education*, 40(1):1–15, 2002.
- Marian Petre and Thomas R. G. Green. Learning to read graphics: Some evidence that ‘seeing’ an information display is an acquired skill. *Journal of Visual Languages and Computing*, 4:55–70, 1993.